



25th Annual West Point Class of 1971 Shootout

Williamsburg, VA
October 6 - 9, 2025

Competition Information

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- Men's competition for Monday, October 6th (James River Country Club 1:00 PM shotgun start) - Play is individual competition within four flights established by the Dark Lords & Scoring Team. All players play their own ball. –All ladies compete in a 2-lady scramble with a team handicap assigned by the LGA Committee.
- Men's competition for Tuesday, October 7th, (Williamsburg Golf Club, 10:00 AM shotgun start) (*USMA Black/Gold/Gray Day*) - Men's Shamble #1 – A Shamble team is made up of four players. All team members hit drives on every hole and teams then select the best drive. Players then place their balls within 1 club length, no closer to the hole and in the same "condition" of the selected drive and play their own ball into the hole from that location. If the selected drive is on the green, the 1 club length rule does not apply all putt from the same spot. Players receive 75% of their handicap to determine holes where they receive strokes. The net score for the hole for each player is noted on the scorecard by the team captain. The score for the team on each hole is the combination of the 2 best net scores for the team on that hole. The Team Captain (the first player listed on the pairings sheet) will indicate the net score for each player and the Team on the scorecard. Please circle these scores on the scorecard. *For threesomes, each player's net score counts twice on every third hole by the sequence they establish on their first tee.*
- Men's competition for Wednesday, October 8th (Kiskiack Golf Club, 9:00 AM shotgun start)- Men's Shamble #2 - A Shamble team is made up of four players. Note: Same rules as shown above for Tuesday's competition.
- Men's competition for Thursday, October 9th (Williamsburg National Golf Club, Jamestown Course, 9:00 AM shotgun start,). Scramble team competition. Teams are established with a player from each of the four flights based on a random draw. Each team member will tee off, then the team selects the best drive. Each team member will then play their next shot from that location. This sequence continues until the team holes out and records the score on the scorecard. There are no handicaps involved in this competition.
- Included in each daily entry fee for golf for both men and women is a nominal amount (men \$20 / ladies \$10) to be distributed to that day's daily event winners.
- Mulligans for the men are available (but voluntary) each day. *Two (2) Mulligans are available each day* (Yes – 2, and it is the same every day). Mulligans can be used on any shot except for "closest to the pin" and "longest putt". Mulligans must be prepaid at time of registration. All Mulligan donations constitute a tax-deductible gift to a charity to be announced at a later date.
- Handicaps are established by the Handicap Committee (Dark Lords) prior to the first day's play. The Lords will base their handicap decision on the player's previous Shootout history, or in the case of new players, information provided with your registration. (See Page 6 for more information)

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- There will be daily competitions for closest to the pin and longest putt as follows:
 - Monday (James River Country Club)
Hackers' Closest to Pin: Front and Back TBD
Ladies' Team Closest to Pin: Front and Back TBD
Hackers' Longest Putt: Hole # TBD
 - Tuesday (Williamsburg Golf Club)
Hackers' Closest to Pin: Front and Back TBD
Ladies' Team Closest to Pin: Front and Back TBD
Hackers' Longest Putt: Hole # TBD
 - Wednesday (Kiskiack Golf Club)
Hackers' Closest to Pin: Front and Back TBD
Ladies' Team Closest to Pin: Front and Back TBD
Hackers' Longest Putt: Hole # TBD
 - Thursday (Williamsburg National Golf Club- Jamestown Course)
Hackers' Closest to Pin: Front and Back TBD
Ladies' Team Closest to Pin: Front and Back TBD
Hackers' Longest Putt: #TBD
- A \$500 cash prize will be presented to any Hacker or LGA golfer making a hole-in-one. Start aiming at those pins! As tradition would dictate, this prize money is intended to help the recipient pay for the "Hole in One" bar bill. A special shout out to our three hole-in-one "aces" ...
 - Doug Clevenger
 - Sandy Pogue
 - Ken Matwiczak
- Regimental Competition. All 1971 golfing classmates are automatically entered. Competition is now based on total amount of prize money won, so the more regiment representatives, the better. Each Regiment will pick a team captain to represent the Regiment at the final awards ceremony on Thursday night, in hopes of winning the coveted plaid jacket!

Ladies Daily Rules

1. Scramble Format:

*all drive off tee.

*select the best drive and all play second shot from within “one club length” of selected drive [no closer to the hole]. [Use the longest club anyone has.]

*select the best second shot.....and so on until a ball is holed.

*max score reportable is a team bogey.

2. “One club length” Rule : applies to all shots and all conditions [fairways, roughs, bunkers, greens....everywhere !] Place (do not drop) the ball in all cases. You do not have to stay in the same condition. Just be sure you do not get closer to the hole .

3. “Get out of Bunker Free” Rule : You may take free relief from any bunker by placing the ball anywhere on the straight line of play away from the cup through the spot where it lies in a bunker. [You must still have to play over the bunker.]

4. Skill prizes : There will be a TEAM prize for closest to the pin on a par three on each side. **ALL TEAMS : Please estimate the distance to the hole of your team’s best shot and record it along w/ your team name on the “Ladies Closest to the Pin” marker.** [If one team is closest on both holes, the 2nd closest team overall will be awarded the prize.] The closest ball need not be on the green, but be sure to leave the marker where it can be seen by the following team. The last team thru should pick-up the marker and return it to Tom or Arch at the end of the round.

5. Entry fee : \$10 per round.

6. Carry Obstacle : If all attempts fail to clear a given “carry” obstacle, you may place your ball just on the far side of the hazard or obstacle (e.g. ravine or pond), add one stroke to your score and play on.

7. Ties broken first by the back nine score and then regression from the 18th hole.

8. Please turn in your scorecard to Arch or Tom at the end of the round. Just in case... Arch’s cell # 706-464-4675.

Keep up with the group in front of you and.... have fun !

--- Arch & Tom

Men's Daily Rules

1. Play your own ball, except as prescribed in the Shamble and Scramble formats.
2. You may improve your lie by placing it within one club length no closer to the hole and "in the same condition" anywhere in the general area EXCEPT in penalty areas, in bunkers and on the green.
3. Your MAX score on any hole is a gross triple bogey! If your double bogey shot or putt is not in the hole, pick up your ball. You are done! Record a gross triple bogey on the individual competition scorecard, relax and move on to the next hole.
4. Putts "inside the leather" are good. A ball is "inside the leather" if any part of the ball is touching the shaft of the putter when the head of the putter is put inside the hole and the putter is laid on the green in line with the ball. Anyone's normal length putter (no belly putters) can be used to measure.
5. Penalty for a lost, out-of-bounds, or unplayable ball is one stroke. Drop a new ball within two club lengths of the path of the original ball. Do not go back to where you hit the original ball. Search time limit is **one minute**.
6. Mulligans:
 - Use Mulligans on any stroke – putt, chip, drive, etc.
 - No provisional Mulligans – if you hit it, you pay for it.
 - Do not use Mulligans to compete for "longest putt" or "closest to the pin" shots. Only the original shot counts for prizes.
 - No "go back" Mulligans, i.e. if you find your ball is unplayable, lost, or out-of-bounds; you cannot go back to the spot where from you hit.
 - You can play either the original shot or the Mulligan.
 - Record Mulligans for each player on the scorecard.
7. The "A Player" in each group will turn in a **legible** scorecard to Bill Ewing or one of the Scoring Team members at the end of the round. We will also provide a drop box at a designated location near the clubhouse

Keep up the pace of play and HAVE Fun!

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Handicap Information

Use the following guidelines when entering your handicap on the registration form

Classmates and Guests Who Have Played in Last 5 Events-

Your handicap will be based on the most recent years played, as *generously* assigned by the Dark Lords!

Prior Participants (but Not in Last 5 Events), New Players and Guests-

If you play regularly and have a USGA handicap index, enter it in the "handicap" line on registration form

If you play regularly but don't have a USGA handicap index, enter a realistic range of scores you typically shoot in the "range" line above (Example- high 70's, 85-95, 110-120 etc.)

If you don't play often enough to make an accurate guess of your scoring range, please indicate how many times you have played golf in the last two years on the "handicap" line on the registration form:

Never

0-4 times per year

5-12 times per year

13-24 times per year

25+ times per year